

### Tracking critical points on evolving curves and surfaces

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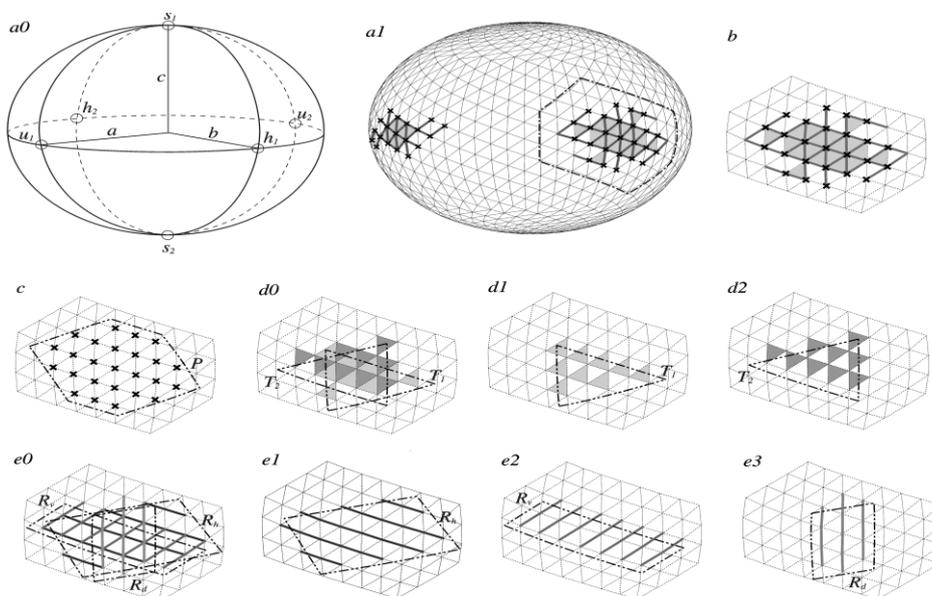
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**Summary** In recent years it became apparent that geophysical abrasion can be well characterized by the time evolution  $N(t)$  of the number  $N$  of static balance points of the abrading particle. Static balance points correspond to the critical points of the particle's surface represented as a scalar distance function  $r(u,v,t)$  measured from the center of mass of the particle. While  $N(t)$  is important for geophysicists, its computation poses challenges, because in the computational model  $r(u,v,t)$  is often replaced by its finely discretized approximation  $r_\Delta(u,v,t)$  and the number  $N_\Delta(t)$  of critical points corresponding to  $r_\Delta(u,v,t)$  is, in general, not identical to  $N(t)$ . We describe the geometric theory relating  $N_\Delta(t)$  and  $N(t)$  and also provide an algorithm to compute  $N(t)$  based on  $r_\Delta(u,v,t)$ .

#### Smooth curves, surfaces and their discretizations

We regard a smooth, closed, embedded convex curve  $C$  given as a scalar, polar distance  $r(\varphi)$ , measured from the center of mass of the planar disc defined by  $C$ . We assume  $r(\varphi)$  to be a Morse function and call a point  $r(\varphi_0) \in C$  a *static equilibrium point* if  $r'(\varphi_0) = 0$  (where  $'$  denotes  $dr/d\varphi$ ). Depending on the sign of the second derivative we distinguish between stable and unstable equilibrium points and denote their numbers by  $S$  and  $U$ , respectively and as a trivial consequence of the Poincaré-Hopf Theorem [1] we have  $S = U$ . We refer to  $N = S + U$  as the number of *global equilibria* associated with  $C$ . In a numerical approximation  $C$  is often replaced by its fine polygonal discretization  $c_\Delta$ , which is obtained by constructing an equidistant  $\Delta$ -mesh and connecting the meshpoints by straight lines. Analogously to the smooth curve, we may define the numbers  $S_\Delta = U_\Delta$  associated with the polygon. In [2] we showed that in general, in the  $\Delta \rightarrow 0$  limit  $S_\Delta$  and  $U_\Delta$  approach limit values  $S_0 > S$ ,  $U_0 > U$ . We refer to  $N_0 = S_0 + U_0$  as the number of *local equilibria* associated with  $C$ . In [2] we gave explicit formulae to compute  $N_0$ , based on  $N$ , the location of the center of mass and the curvature of  $C$ . Local equilibria appear in spatially strongly localized “flocks” in the vicinity of global equilibria.

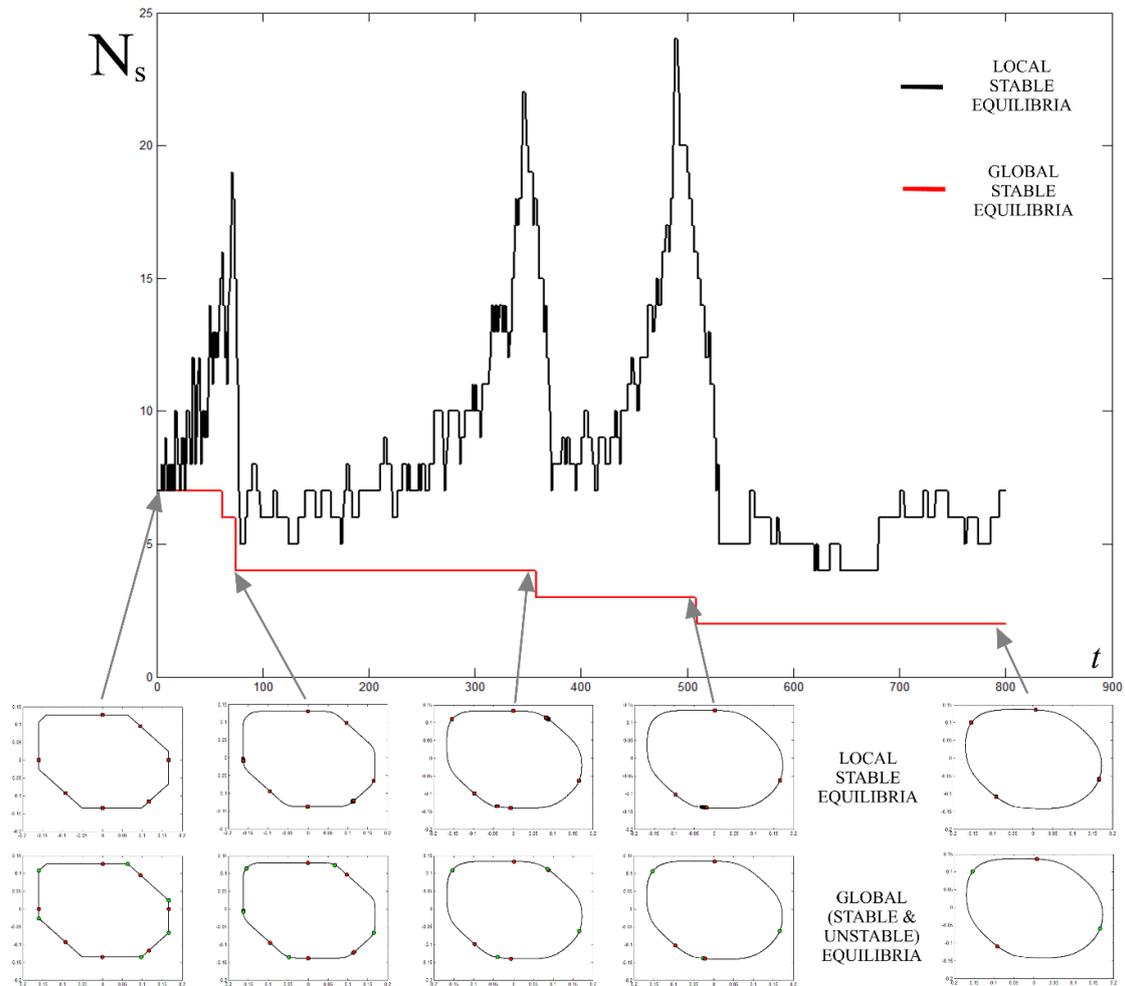
In 3 dimensions, the situation is analogous, however, here we have three types of equilibria and their respective numbers are related again by the Poincaré-Hopf Theorem:  $S + U + H = 2$  and in [2] we also provided the explicit formulae to compute the number of local equilibria  $S_\Delta$ ,  $U_\Delta$  and  $H_\Delta$ . If  $\Delta$  is small but finite, we can visually observe the phenomenon: Figure 1 illustrates the flocks of local equilibria on finely discretized tri-axial ellipsoid.



**Figure 1:** Part a0 shows the equilibrium points of the ellipsoid with axis ratios  $a : b : c = 1.25 : 1.15 : 1$ . The stable, unstable and saddle points are denoted by  $s_1$  and  $s_2$ ,  $u_1$  and  $u_2$ , and  $h_1$  and  $h_2$ , respectively. • Part a1 shows the equilibrium points near  $u_1$  and  $h_1$ . Faces with a stable point are shaded, unstable vertices are marked with  $\times$ , and edges with a saddle point are drawn with bold lines. • Part b shows the equilibrium points near  $h_1$ . The zoomed hexagonal region is framed in Part a1. • Part c shows the unstable equilibrium points near  $h_1$  inside the hexagonal region P. • Part d0 shows the stable equilibrium points near  $h_1$  with the triangles T1 and T2. These triangles are separately shown in Parts d1 and d2, respectively. • Part e0 shows the saddle type equilibrium points near  $h_1$  with the parallelograms R1, R2 and R3. Parts e1, e2 and e3 show these parallelograms separately.

### Co-evolution of local and global equilibria

In a discretized numerical scheme the surface  $C$  is represented by a set of points and local equilibria are the primary observable objects. In geometric evolution equations (such as curvature-driven flows [4]) the time evolution  $N(t)$  is often of prime interest, however, we can primarily observe  $N_{\Delta}(t)$ . Here we show that as a consequence of the results in [2], there is a remarkable coupling between the two functions: whenever  $N(t)$  suffers a jump,  $N_{\Delta}(t)$  escapes to infinity and, as a consequence, for sufficiently small  $\Delta$ ,  $N_{\Delta}(t)$  displays a sharp peak. Figure 2 illustrates this phenomenon on the time evolution of a planar curve under the curve-shortening flow [4].



**Figure2:** Co-evolution of local and global equilibria under the curve-shortening flow. Contours are re-scaled to have constant area. Main plot: red lines shows  $N(t)$ , black line shows  $N_{\Delta}(t)$ . Observe peaks of the latter coinciding with jumps of the former. Lower plots: distribution of equilibria in physical space.

### Conclusions

We showed how the number  $N_{\Delta}(t)$  of local equilibria on finely discretized curves and surfaces co-evolves with the number  $N(t)$  of global equilibria, associated with the smooth surface. The former is easier to observe, the latter is more important for physical applications so their co-evolution may offer a valuable tool for physical modeling.

### References

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